

Revolution Roleplay · Payment Terms

PAYMENT TERMS

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§1. General

1.1. The products offered for purchase are digital products, services, and virtual items intended for use within Revolution Roleplay.

1.2. All prices displayed in the store are listed in **USD**. Available payment methods may allow transactions to be processed in the user's local currency.

1.3. A purchase agreement is formed when an order is submitted and payment has been successfully received by the seller.

1.4. Credits purchased are delivered automatically and made available to the user within the game through the `/store` command. Subscriptions are automatically assigned to the user's account using the provided **Game Identifier**.

1.5. In order to fulfill an order and assign a purchased product to the correct account, the user may be required to provide a **Discord Identifier** and **Game Identifier**.

1.6. Personal information and privacy matters are handled in accordance with the laws and regulations applicable to the relevant user, transaction, or jurisdiction. Nothing in these Terms is intended to exclude or limit mandatory privacy or data protection rights that apply to a user.

§2. Purchase Conditions

2.1. The fulfillment time for an order depends on the type of product or service purchased. Products delivered automatically may be made available shortly after payment has been confirmed.

2.2. A purchase does not guarantee that a virtual product will remain available indefinitely throughout the entire lifetime of the server. Products may be affected by resets, new server editions, updates, technical changes, or discontinuation.

§3. Payments

3.1. Payments are processed through **Mollie Payments**, located at Keizersgracht 126, 1015 CW Amsterdam, Netherlands.

3.2. Revolution Roleplay is not sponsored, endorsed, supported, or affiliated with Rockstar North, CFX Collective, Take-Two Interactive, or any other rights holders whose names or trademarks may be referenced in connection with the service.

3.3. In the event of difficulties or problems with a purchased product, the user should contact the seller by email at: revolutionroleplay.contact@gmail.com.

3.4. By completing a payment, the user confirms that they have read and accepted these Payment Terms and the applicable Revolution Roleplay rules. After payment has been confirmed, information required to access or use the purchased service may be delivered by email.

§4. Liability and Intellectual Property

4.1. The seller reserves the right to change product prices, introduce new products, remove products from the store, modify products, and introduce, modify, or cancel promotional offers at any time.

4.2. The seller is not responsible for errors made by the user while placing an order, including providing incorrect account, identification, or delivery information.

4.3. Virtual products may be linked to a specific server edition, progression system, or server state. In the event of a progression reset, new server edition, or similar event, virtual products may be removed or reset without a refund, except where a refund is required by applicable mandatory law.

4.4. The seller reserves the right to update or modify these Terms. Changes will not affect rights that cannot legally be withdrawn or restricted.

4.5. Content published as part of Revolution Roleplay, including graphics, text, interface elements, branding, and other original materials, is protected by applicable

intellectual property laws to the extent permitted by law.

4.6. Unauthorized copying, distribution, reproduction, modification, or other use of protected Revolution Roleplay content may constitute an infringement of intellectual property rights and may result in civil or other legal liability where applicable.

§5. Complaints and Refunds

5.1. An attempt to obtain an unauthorized refund or to initiate an unjustified payment dispute after a product has been properly delivered may result in restrictions on access to Revolution Roleplay services, subject to any rights that cannot legally be restricted.

5.2. Account suspension or restriction resulting from a violation of the store rules, platform rules, or server rules does not automatically create an entitlement to a refund for previously purchased products, subject to applicable mandatory law.

5.3. A complaint may be accepted where a purchased product does not function as described or was not delivered due to a failure attributable to the seller.

5.4. To process a complaint, the user should provide the product or service name, a detailed description of the issue, the purchase date, and the relevant player account name or identifier.

5.5. Complaints should be submitted in **English** to ensure efficient support handling. This language requirement does not apply to the extent that mandatory law grants the user a right to communicate in another language.

5.6. Complaints must be submitted by email to:
revolutionroleplay.contact@gmail.com.

5.7. Complaints containing insufficient information to identify the order or determine the issue may be returned to the user for clarification before they can be processed.

5.8. If the server permanently ceases operation, the server owner is not required to refund payments for previously purchased virtual products or services, except where such a refund is required by applicable mandatory law.

§6. International and Final Provisions

6.1. These Terms are intended for users worldwide. They shall be interpreted and applied subject to the mandatory laws and consumer protection rules applicable to the relevant user.

6.2. If any provision of these Terms is found to be invalid or unenforceable, the remaining provisions will remain in effect to the fullest extent permitted by applicable law.

6.3. Nothing in these Terms excludes or limits any statutory consumer rights that cannot legally be excluded or limited in the user's jurisdiction.

6.4. By completing a purchase, the user acknowledges that they have had the opportunity to review these Terms before payment and agrees to be bound by them to the extent permitted by applicable law.

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